

Lista zmian przepisów Strzelba IPSC 2023.

CHAPTER 4: Range Equipment

4.1.4.1 Cover provided to hide all or a portion of a target will be considered hard cover. When possible hard cover should not be simulated but constructed using impenetrable materials (see Rule 2.1.3). ~~Whole paper targets must not be used solely as hard cover.~~ Hard cover must not be in the shape of a whole IPSC target.

CHAPTER 6: Match Structure

6.4.2.1 The individual Division and/or Category assigned to a competitor determines his eligibility in respect of teams (e.g. a competitor individually in Standard Division cannot participate in an Open Division team). A female individually registered as "Lady" or "Lady Senior" cannot participate in a team based on age, or vice versa. A competitor individually registered in a Category may be a member of an overall team in the same Division.

CHAPTER 8: The Course of Fire

8.2.2.1 Standing erect with the shotgun in the ready condition held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange and with the fingers outside the trigger guard (see Appendix E1).

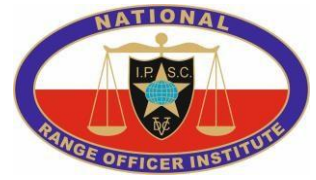
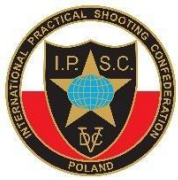
CHAPTER 9: Scoring

9.1.6.1 Slug or a buckshot pellet strikes wholly within hard cover, and continues on to strike the scoring area of a scoring paper target or no-shoot, the hit on the paper target or no-shoot will not count for score or penalty, as the case may be. If it cannot be determined which hit(s) on the scoring area of a scoring paper target or no-shoot are the result of shots fired through hard cover, the scoring paper target or no-shoot will be scored by ignoring the applicable number of highest scoring hit(s).

9.11.1 The official scoring programs for all Level IV or higher matches ~~is~~ are the latest versions of the Windows® Match Scoring System (WinMSS) and the IPSC ESS, unless another scoring program is approved by the IPSC President. For other level matches, no other scoring program can be used without the approval of the Regional Director of the host Region.

CHAPTER 10: Penalties and Disqualifications

10.5.1 Handling a shotgun firearm at any time except when in a designated Safety Area, or elsewhere deemed safe by a Range Officer, or when under the supervision of, and in response to a direct command issued by, a Range Officer may invoke a disqualification. This does not apply to the



carrying of shotguns firearms where Rule 5.2.1 will apply. Violation of Rule 5.2.1 may invoke a disqualification.

10.5.6 Allowing the muzzle of a firearm to point at any part of another person's body (e.g. Match Official or spectator) during a course of fire. A disqualification is not applicable if the problem is due to another person appearing downrange from the competitor during a course of fire, provided that the competitor complies with the provisions of Rule 8.6.5.

Glossary

Birdshot or Buckshot Types of ammunition cartridges used in a shotgun which contain multiple pellets (see Appendix ~~E1~~ E2).

Compensator A device fitted to the muzzle end of a barrel to counter muzzle rise (~~usually~~ by diverting away escaping gasses).

APPENDIX A2: IPSC Recognition

Super Senior Competitors who are over the age of 60, but under the age of 70, on the first day of the match. A Super Senior has the option of electing to shoot in Senior Category, but not in both. If there are insufficient competitors for Super Senior Category to be recognized, all competitors registered in this Category will automatically be transferred to Senior Category.

Grand Senior Competitors who are over the age of 70 on the first day of the match.

Lady Senior Competitors of the female gender who are over the age of 50 on the first day of the match.

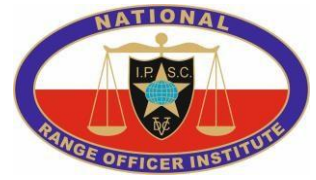
Regional teams by Division for Grand Senior Category.

APPENDIX D: Shotgun Divisions

		SG Open	SG Modified	SG Standard	SG Standard Manual
1.	Minimum Power Factor	480			
2.	Minimum caliber	20 gauge/bore			
3.	Cartridge loops, clips or side-saddles fitted to the gun	Yes			
4.	Prototypes permitted	Yes	No		
5.	Complete shotgun produced by a factory (minimum 500 units) and available to the general public	No		Yes	



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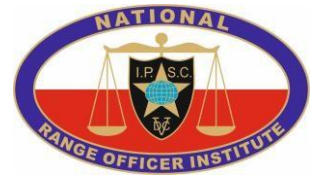


6.	Maximum overall length for gun	1320 mm, see Point 17		Not applicable	
7.	Compensators, ports, sound and/or flash suppressors permitted	Yes		No	
8.	External modifications such as weights, or external devices to control or reduce recoil (except for recoil pads fitted to the rear face of the stock of the shotgun)	Yes	No	No	No
9.	Optical or Electronic sights	Yes	Yes	No	No
10.	Aftermarket replacement open sights	Yes	Yes	Yes	Yes
11.	Revolving or multiple magazine tubes	Yes	No	No	No
12.	Capacity restrictions for initial load prior to the Start Signal	See Point 18	Max. of 14 rounds loaded	Max. of 9 rounds loaded	Max. of 9 rounds loaded
13.	Detachable magazines	Yes, see Point 18	No	No	No
14.	Speed loaders	Yes – 6 rounds maximum	No	No	No
15.	Modifications/attachments to loading floor plate	Yes	Yes Restricted, see Point 19	Yes Restricted, see Points 20 & 21	Yes Restricted, see Point 20
16.	Restriction on action types	No	No	No	Yes see Point 22

Special conditions:

Open and Modified Divisions

17. The unloaded gun, with its longest magazine fitted, and with its barrel parallel to the long edge, must fit wholly lengthwise into a rectangular box (open on one long side). The internal length of the box is 1320 mm (tolerance: +1 mm, -0 mm). The gun must not be artificially compressed in any way during the test. Additionally, telescoping magazine tubes must be fully extended.



Open Division

18. Detachable magazines or tubes accessible to a competitor during a COF must not contain more than 10 rounds at the Start Signal. However, detachable magazines with an original maximum capacity of up to 12 rounds are permitted. Magazines must not be clipped, taped or otherwise attached to any other magazine at any time. Guns with fixed magazines may have an initial load of 14 rounds.

18.1 Detachable tubes shotguns with speed load mechanism with extra cartridges must not have more than 10 rounds in both devices combined at the Start Signal.

Standard Manual Division

22. Any complete manual action shotgun (i.e. pump action, slide action, break-open, lever action, bolt action) produced by a factory and available to the general public, where extraction of a spent case and loading of a new round are caused entirely by a competitor's physical manipulation.

APPENDIX E1: Diagram of Competitor Ready Condition

