LEVEL III IPSC PCC MATCH

STAGE 1



TARGETS

5 IPSC TARGETS, 2 IPSC MINI POPPERS

MINIMUM NUMBER OF ROUNDS

12

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard.

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area. We start scoring while you still shooting, shooter can send delegate to control scoring.

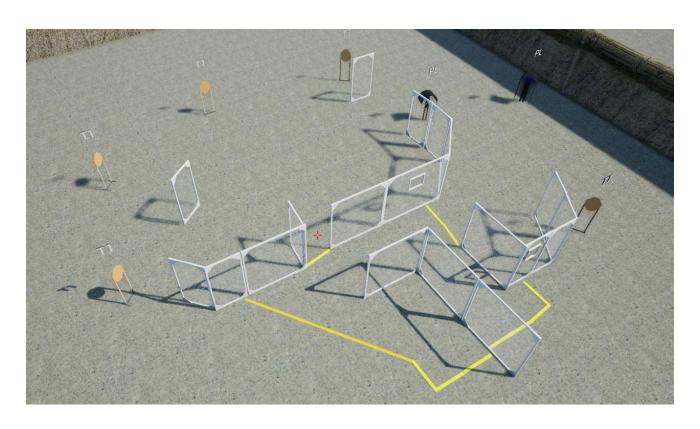






LEVEL III IPSC PCC MATCH

STAGE 2



TARGETS

5 IPSC TARGETS, 2 IPSC METAL PLATES

MINIMUM NUMBER OF ROUNDS

12

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

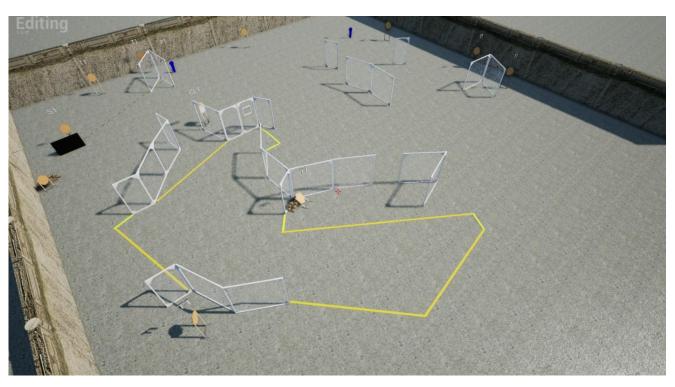
After start signal engage all the targets from designated area. We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 3



TARGETS

11 IPSC TARGETS, IPSC MINI POPPERS,

MINIMUM NUMBER OF ROUNDS

24

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 4



TARGETS

5 IPSC TARGETS, 2 IPSC MINI POPPERS, 1 IPSC METAL PLATE

MINIMUM NUMBER OF ROUNDS

12

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

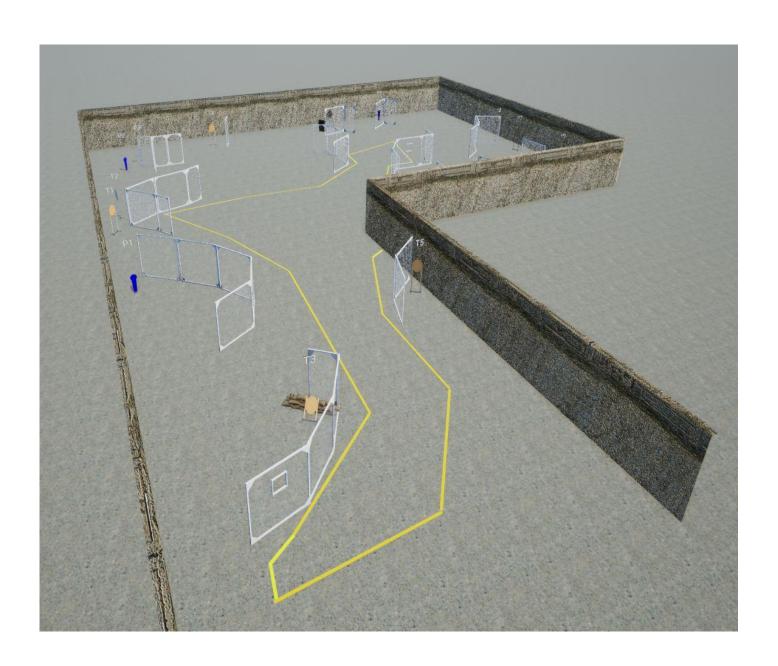
We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH **STAGE 5**

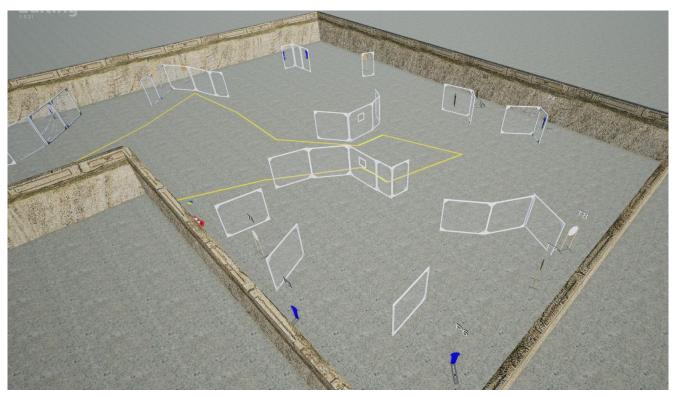








LEVEL III IPSC PCC MATCH STAGE 5



TARGETS

9 IPSC TARGETS, 6 IPSC MINI POPPERS, SOME NS

MINIMUM NUMBER OF ROUNDS

24

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

SAFETY ANGLES

90 LEFT, RIGHT AT MARK

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

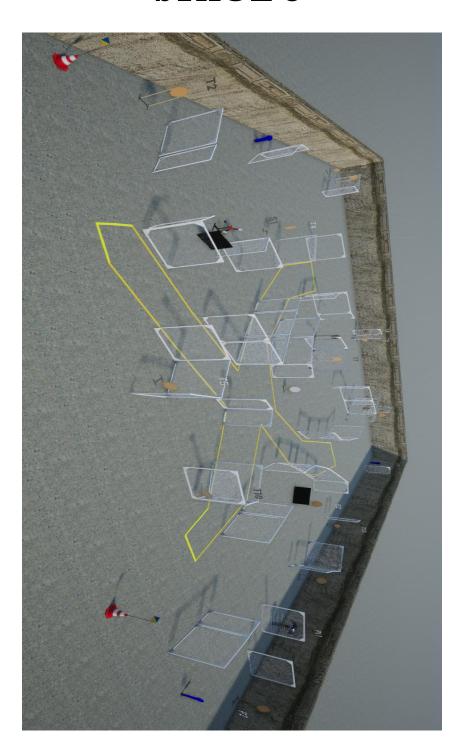
We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH **STAGE 6**









LEVEL III IPSC PCC MATCH STAGE 6

TARGETS	13 IPSC TARGETS, 3 IPSC MINI POPPERS,
	3 IPSC METAL PLATES,4 IPSC MINI TARGETS.
MINIMUM NUMBER OF ROUNDS	40
START POSITION	ANYWHERE INSIDE DESIGNATED AREA.
	Competitor standing erect, with the firearm in the ready condition,
	held in both hands, stock touching the competitor at hip level,
	barrel parallel to the ground, trigger guard downwards, muzzle
	pointing downrange with the fingers outside the trigger guard
FIREARM READY CONDITION	LOADED, OPTION 1
TIME START	AUDIBLE
SAFETY ANGLES	LEFT AT MARK, RIGHT AT MARK

PROCEDURE

After start signal engage all the targets from designated area.

Popper 1 and popper 2 activates moving targets, moving targets stay visible at rest.

We start scoring while you still shooting, shooter can send delegate to control scoring







LEVEL III IPSC PCC MATCH **STAGE 7**

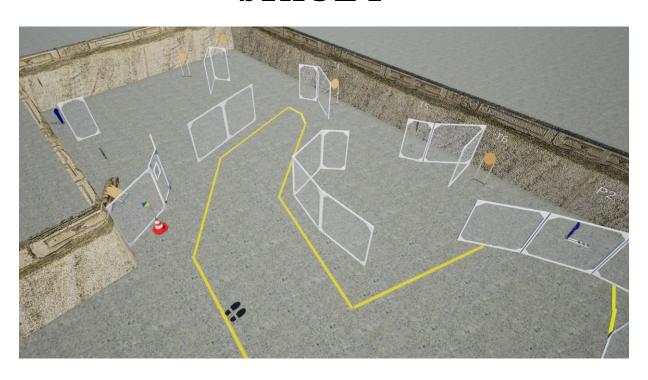








LEVEL III IPSC PCC MATCH STAGE 7



TARGETS

9 IPSC TARGETS, 3 IPSC MINI POPPERS, 3 IPSC METAL PLATES.

MINIMUM NUMBER OF ROUNDS

24

START POSITION

STANDING AT MARKS, AS DEMONSTRATED

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

SAFETY ANGLES

LEFT AT MARK, RIGHT AT MARK

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

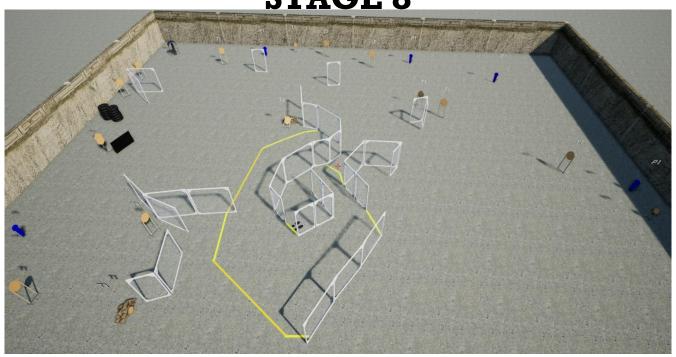
We start scoring while you still shooting, shooter can send delegate to control scoring







LEVEL III IPSC PCC MATCH STAGE 8



TARGETS

13 IPSC TARGETS, 5 IPSC MINI POPPERS, 4 MINI IPSC TARGETS, 1 IPSC METAL PLATE

MINIMUM NUMBER OF ROUNDS

40

START POSITION

RIGHT FOOT TOUCHING THE MARK, AS DEMONSTRATED

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

We start scoring while you still shooting, shooter can send delegate to control scoring







LEVEL III IPSC PCC MATCH STAGE 9



TARGETS

5 IPSC TARGETS, 2 IPSC MINI POPPERS,

MINIMUM NUMBER OF ROUNDS

12

START POSITION

STANDING AT MARKS, AS DEMONSTRATED

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area. We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 10



11 IPSC TARGETS, 2 IPSC MINI POPPERS,

TARGETS	Т	'Α	\mathbf{R}	G	E'	ľ	S	
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MINIMUM NUMBER OF ROUNDS

24

START POSITION

STANDING AT MARK, AS DEMONSTRATED

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION	LOADED, OPTION 1
TIME START	AUDIBLE
SAFETY ANGLES	LEFT AT MARK, RIGHT 90

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

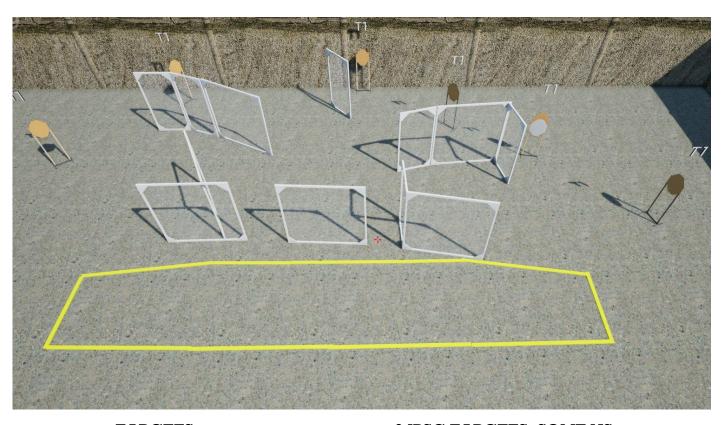
We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 11



TARGETS

6 IPSC TARGETS, SOME NS

MINIMUM NUMBER OF ROUNDS

12

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

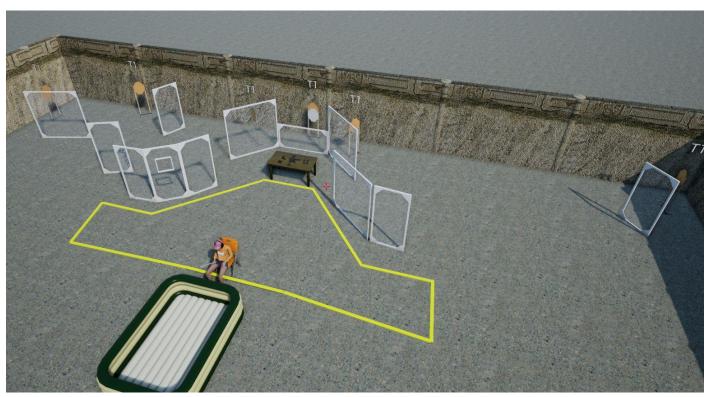
After start signal engage all the targets from designated area. We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 12



TARGETS	6 IPSC TARGETS
MINIMUM NUMBER OF ROUNDS	12
START POSITION	SITTING ON CHAIR,
	HOLDING FISHING ROD IN BOTH HANDS
GUN READY CONDITION	UNLOADED, OPTION 3, CHAMBER AND
	MAGWELL EMPTY ARE ON THE TABLE AND ALL
	MAGAZINES ON THE TABLE
TIME START	AUDIBLE

PROCEDURE

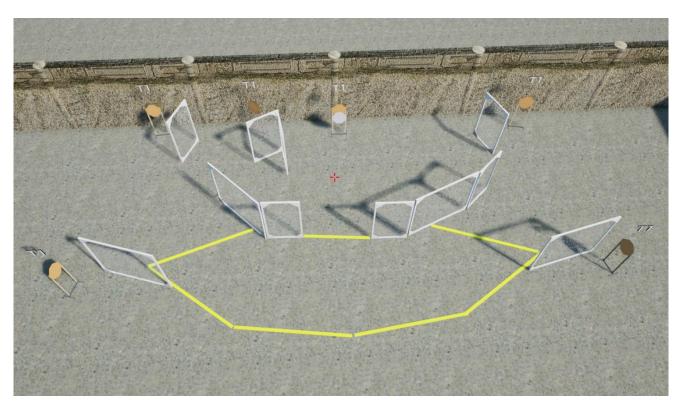
After start signal engage all the targets from designated area. We start scoring while you still shooting, shooter can send delegate to control scoring







LEVEL III IPSC PCC MATCH STAGE 13



TARGETS

6 IPSC TARGETS

MINIMUM NUMBER OF ROUNDS

12

START POSITION

ANYWHERE INSIDE DESIGNATED AREA

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

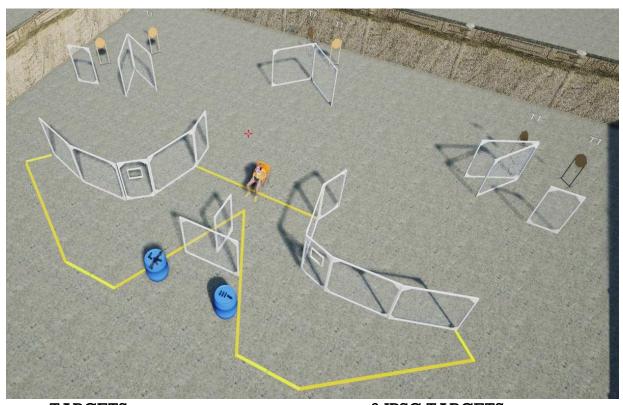
After start signal engage all the targets from designated area. We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 14



TARGETS 6 IPSC TARGETS

MINIMUM NUMBER OF ROUNDS

12

START POSITION SITTING ON CHAIR, BOTH HAND ON THE

KNEES, AS DEMONSTRATED

FIREARM READY CONDITION

UNLOADED, OPTION 3, CHAMBER AND MAGWELL EMPTY ARE ON THE TABLE AND ALL MAGAZINES ON THE OPPOSITE TABLE

TIME START AUDIBLE

SAFETY ANGLES

LEFT AT MARK, RIGHT 90

PROCEDURE

After start signal engage all the targets from designated area. We start scoring while you still shooting, shooter can send delegate to control scoring







LEVEL III IPSC PCC MATCH STAGE 15



TARGETS

10 IPSC TARGETS, 2 IPSC MINI POPPERS, 2 IPSC METAL PLATES.

MINIMUM NUMBER OF ROUNDS

24

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area.

Poper activates moving target, moving target stay visible at rest.

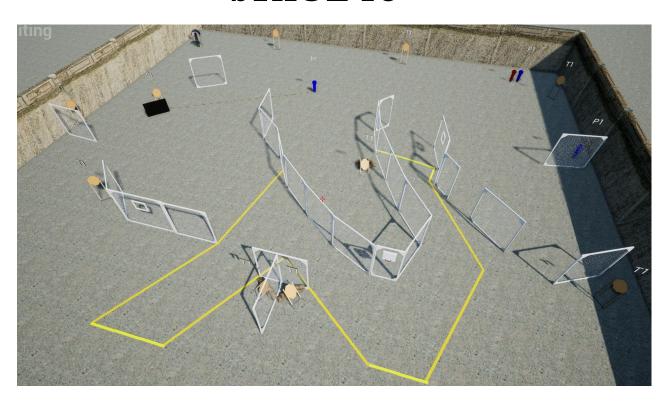
We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 16



TARGETS

10 IPSC TARGETS, 3 IPSC MINI POPPERS, 1 IPSC METAL PLATE.

MINIMUM NUMBER OF ROUNDS

24

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

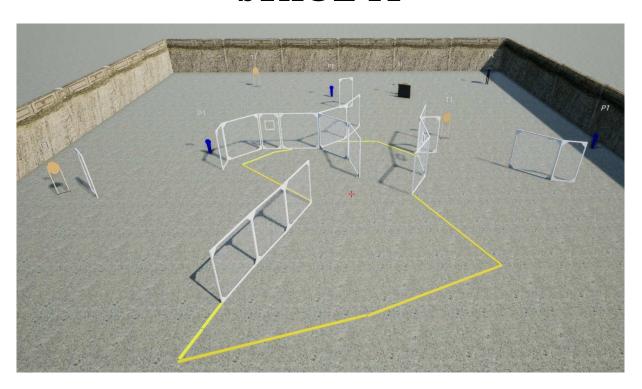
We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 17



TARGETS

4 IPSC TARGETS, 3 IPSC MINI POPPERS, 1 IPSC METAL PLATE.

MINIMUM NUMBER OF ROUNDS

12

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

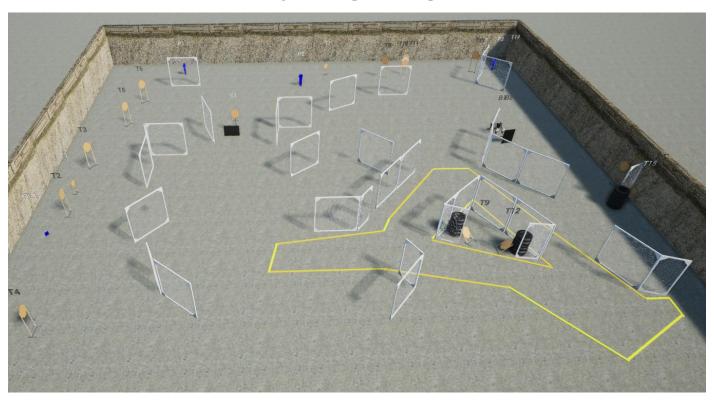
We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 18



TARGETS

13 IPSC TARGETS, 3 IPSC MINI POPPERS, 3 IPSC METAL PLATES,4 IPSC MINI TARGETS.

MINIMUM NUMBER OF ROUNDS

40

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area.

Poppers activates moving targets, moving targets stay visible at rest.

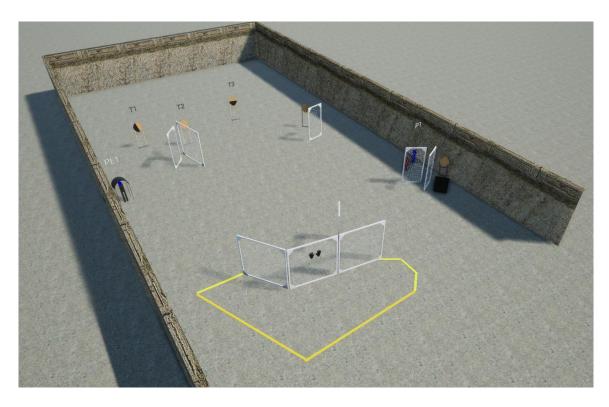
We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 19



TARGETS

5 IPSC TARGETS, 1 IPSC MINI POPPER, 1 IPSC METAL PLATES.

MINIMUM NUMBER OF ROUNDS

12

START POSITION

STANDING AT MARKS, AS DEMONSTRATED.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

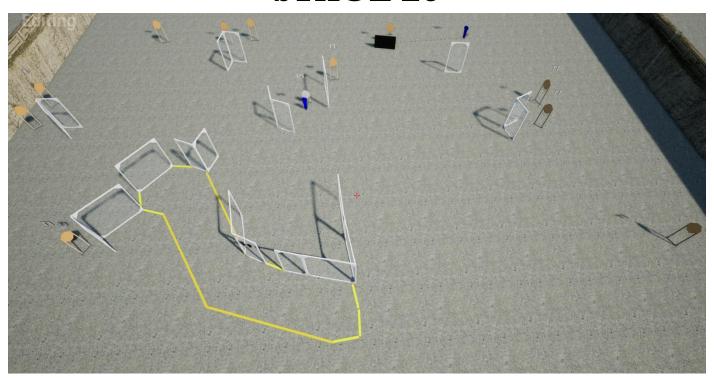
After start signal engage all the targets from designated area. We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 20



TARGETS

11 IPSC TARGETS, 2 IPSC MINI POPPERS,

MINIMUM NUMBER OF ROUNDS

24

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 21



TARGETS	5 IPSC TARGETS, 2 IPSC MINI POPPERS.
MINIMUM NUMBER OF ROUNDS	12
START POSITION	SITTING ON CHAIR, STOCK AT THE HIP LEVEL.
FIREARM READY CONDITION	LOADED, OPTION 2
TIME START	AUDIBLE

PROCEDURE

After start signal engage all the targets from designated area.

Popper activates moving target, moving target stay visible at rest.

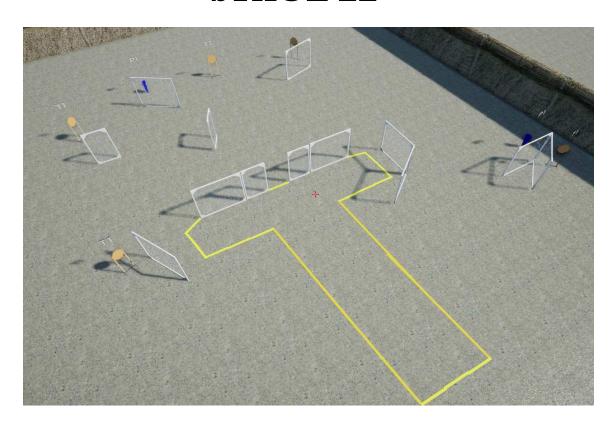
We start scoring while you still shooting, shooter can send delegate to control scoring







LEVEL III IPSC PCC MATCH STAGE 22



TARGETS

5 IPSC TARGETS, 2 MINI POPPERS

MINIMUM NUMBER OF ROUNDS

12

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

PROCEDURE

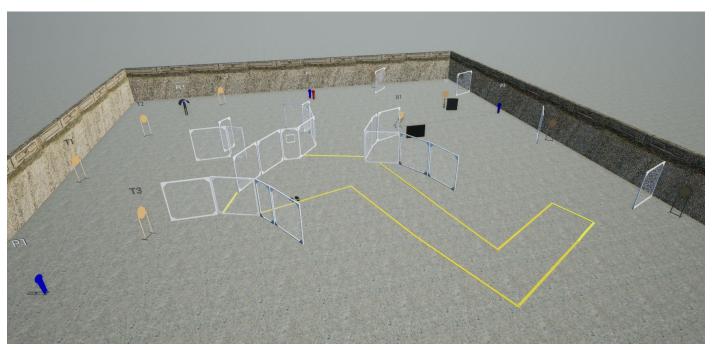
After start signal engage all the targets from designated area. We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 23



TARGETS

10 IPSC TARGETS, 3 IPSC MINI POPPERS, 1 IPSC METAL PLATE.

MINIMUM NUMBER OF ROUNDS

24

START POSITION

ANYWHERE INSIDE DESIGNATED AREA.

Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard

FIREARM READY CONDITION

LOADED, OPTION 1

TIME START

AUDIBLE

SAFETY ANGLES

90 LEFT, RIGHT AT MARK

PROCEDURE

After start signal engage all the targets from designated area.

Poppers activates moving targets, moving targets stay visible at rest.

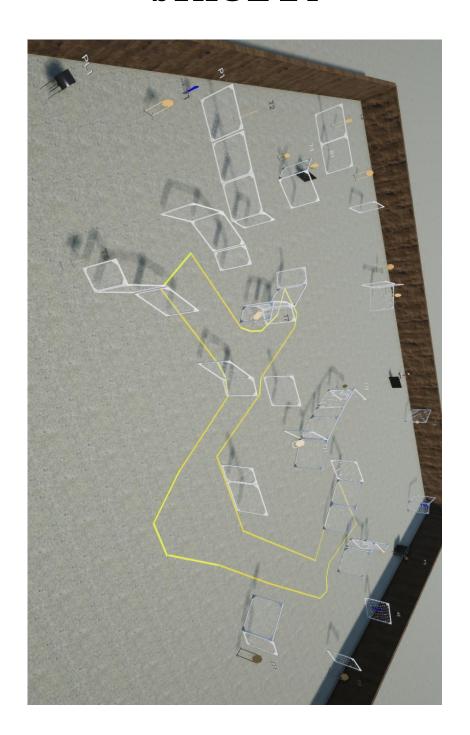
We start scoring while you still shooting, shooter can send delegate to control scoring.







LEVEL III IPSC PCC MATCH STAGE 24









LEVEL III IPSC PCC MATCH

STAGE 24

TARGETS	13 IPSC TARGETS, 3 IPSC MINI POPPERS, 3 IPSC METAL PLATES, 4 IPSC MINI TARGETS.
MINIMUM NUMBER OF ROUNDS	40
START POSITION	ANYWHERE INSIDE DESIGNATED AREA. Competitor standing erect, with the firearm in the ready condition, held in both hands, stock touching the competitor at hip level, barrel parallel to the ground, trigger guard downwards, muzzle pointing downrange with the fingers outside the trigger guard
FIREARM READY CONDITION	LOADED, OPTION 1
TIME START	AUDIBLE
SAFETY ANGLES	LEFT AT MARK RIGHT 90

PROCEDURE

After start signal engage all the targets from designated area.

Poppers activates moving targets, moving targets stay visible at rest.

We start scoring while you still shooting, shooter can send delegate to control scoring.





